

# RuleML 2011

*The 5th International Symposium on Rules: Research Based and Industry Focused*

## Representing and Solving Rule-based Decision Models with Constraint Solvers

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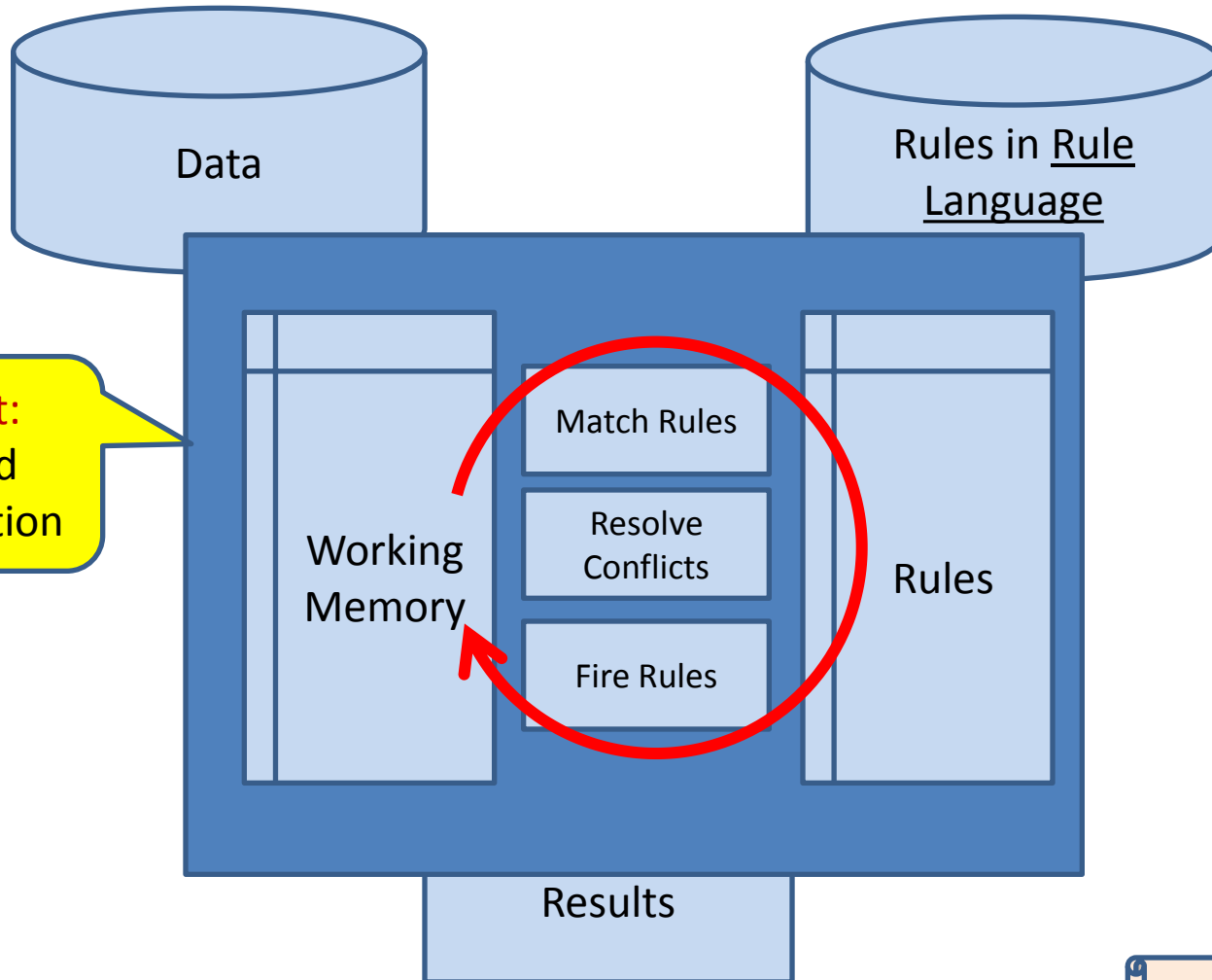
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# Two Types of Rule Engines

- **Inferential** Rule Engines
  - support a pure declarative representation of business rules
  - Rete-based
- **Sequential** Rule Engines
  - rely on user-defined sequencing of rules and rule families

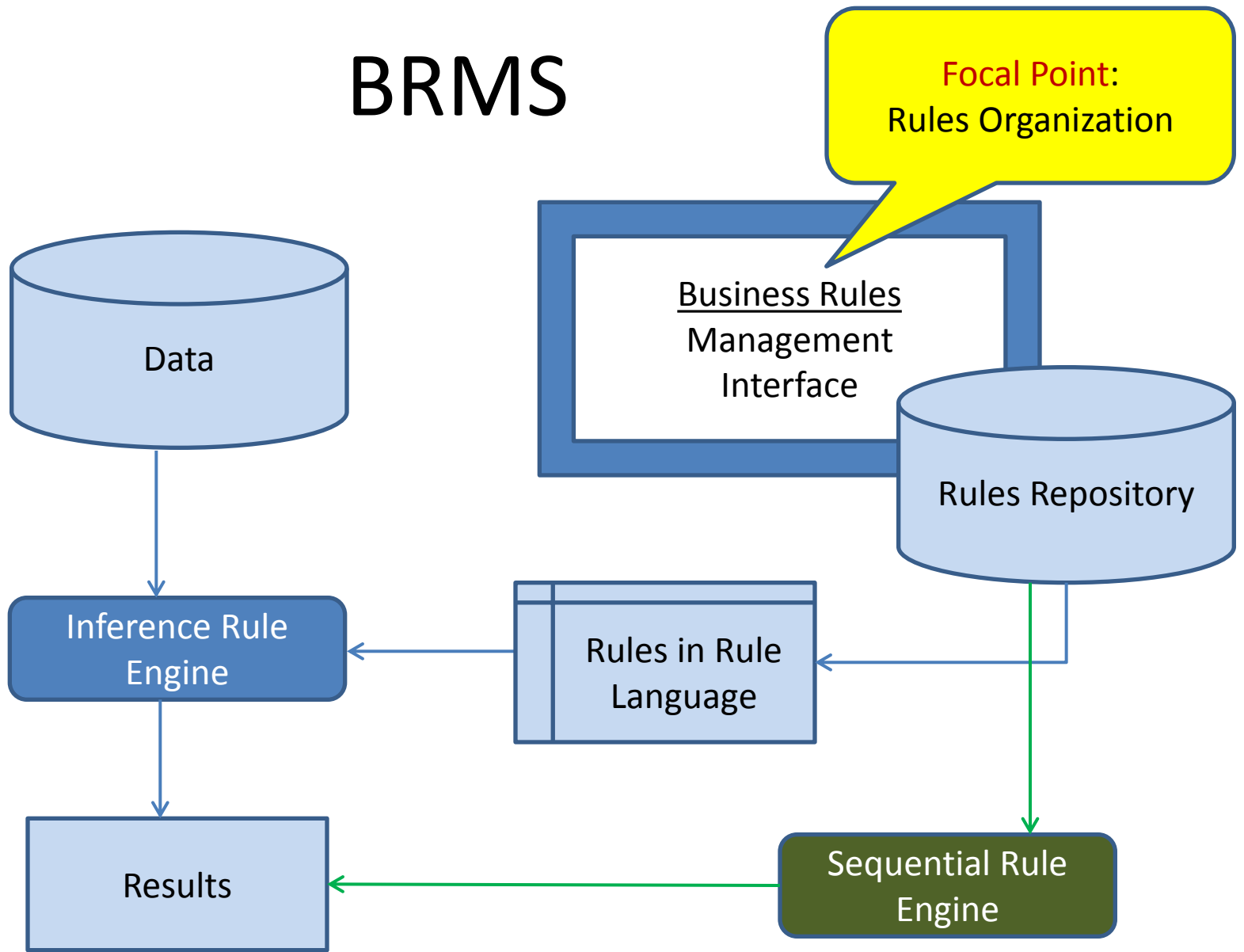
# Rule Engines



**Focal Point:**  
Rete-based  
Implementation


~ 1982-1995

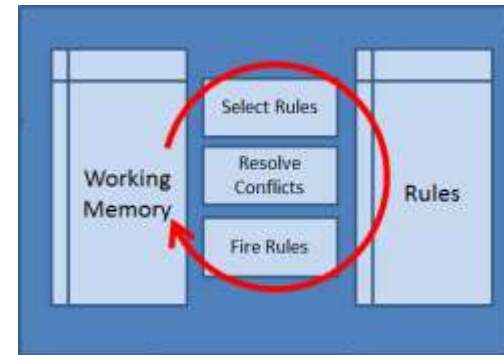
# BRMS



~ 1996 - Current

# Inference Engines: Rete Domination

- It works!
- A great algorithm! Keeps improving...
- A good platform for other systems (e.g. JBoss CEP, Planner)
- Why no alternatives?
  - The best within its framework: 
  - Multiple commercial and open source implementations
  - No needs for alternative
  - Inference frequently is not needed



# From BRMS to BDMS: Decision Management Systems

- The newest Decision Modeling approach specifies such an organization of decisions and supporting rules that allows us to completely automate their execution (without coding!)
- Real orientation to Business Users
- Decision Modeling without a rule language:
  - OMG Standard “DMN” (Decision Modeling and Notation)

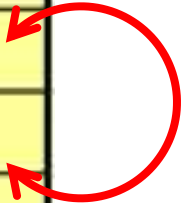
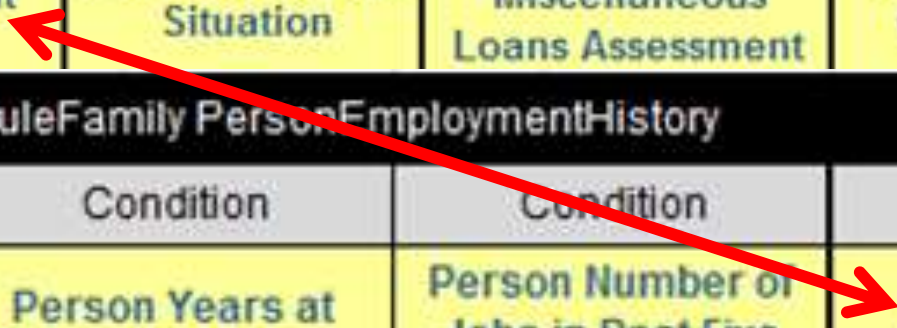
~ 2007 - Current

# Rule Family Examples

RuleFamily PersonLikelihoodOfDefaultingOnLoan									
Condition		Condition		Condition		Condition		Conclusion	
Person Employment History		Person Mortgage Situation		Person Miscellaneous Loans Assessment		Person Outside Credit Score		Person Likelihood of Defaulting on a Loan	
Is	Poor					Is	High		
Is	Good					Is	Low		
Is	Poor					Is	Medium		
						Is	High		

RuleFamily PersonEmploymentHistory					
Condition		Condition		Conclusion	
Person Years at Current Employer		Person Number of Jobs in Past Five Years		Person Employment History	
<	1	>	5	Is	Poor
<	1	<=	5	Is	Average
Within	[1;2]	>	5	Is	Poor
Within	[1;2]	<=	5	Is	Average
>	2	<=	4	Is	Good
>	2	Within	(4;6]	Is	Average
>	2	>	6	Is	Poor



# Rules: To Order or Not to Order

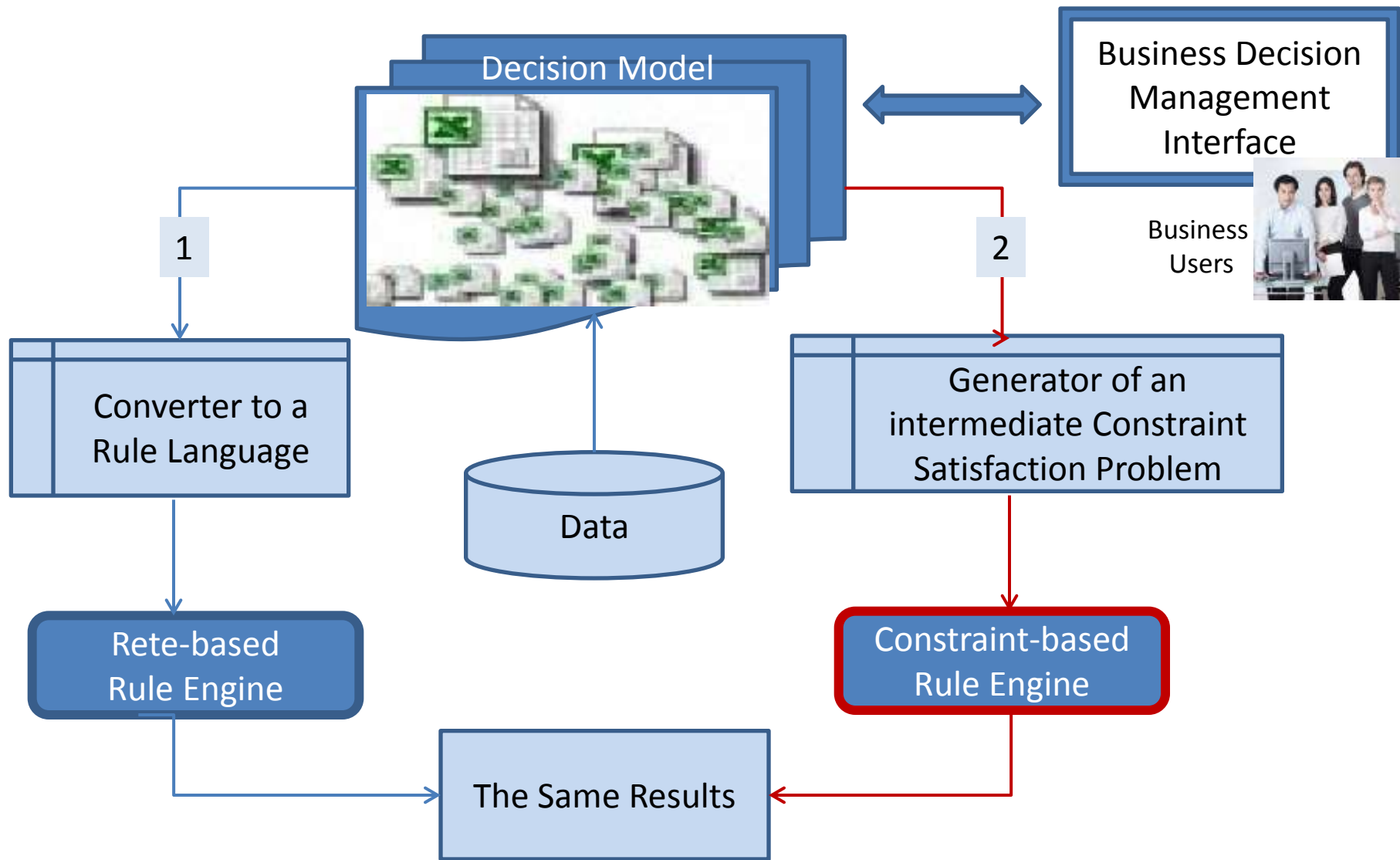
- Decision Modeling promotes two important principles:
  - The order of Rules inside Rule Families should not matter. In particular, rule overrides are not allowed
  - Rule Families (even when they are inferentially linked) can be defined in any order
- Obviously, sequential rule engines cannot be used to satisfy these principles



# Implementing Decision Models

- Only Rule Engines with true inference capabilities can support these principles
- It brings a new incentive to implement inference engines that are capable to execute decision models
- Question: Is it necessary to convert a decision model to a rule language that can be executed by a Rete-based engine?

# Two Ways of Executing Decision Models



# JSR-331 “Constraint Programming API”

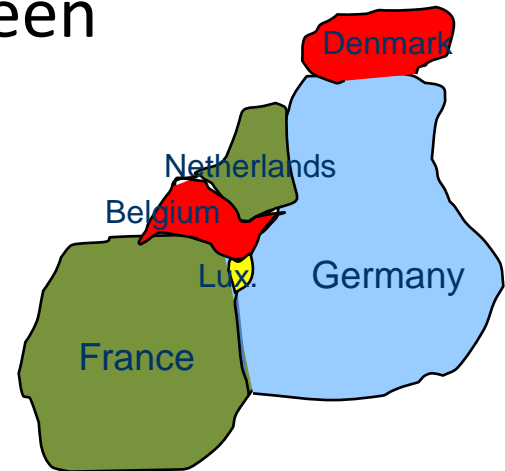
- JSR 331 is “Constraint Programming API” standard developed within the Java Community Process (JCP) [www.jcp.org](http://www.jcp.org)
- JSR-331 covers key concepts and design decisions related to the standard representation and resolution of constraint satisfaction and optimization problems
- Reached The Final Draft phase
- Currently has 3 working implementations

# JSR-331 Key Objectives

- Make CP more accessible for business software developers
- Allow a Java business application developer to easily switch between different solver implementations without any changes in the application code
- Make CP a foundation for creating different inference engines

# CSP Sample: “Map Coloring”

- A map-coloring problem involves choosing colors for the countries on a map in such a way that at most 4 colors are used and no two neighboring countries have the same color
- We will consider six countries: Belgium, Denmark, France, Germany, Netherlands, and Luxembourg
- The colors are blue, white, red or green



# Example “Map Coloring”: problem variables

```
static final int MAX = 4; // number of colors
```

```
Problem p = ProblemFactory.createProblem("Map");
```

```
// Constrained Variables
```

```
Var Belgium = p.variable("Belgium", 0, MAX - 1);
```

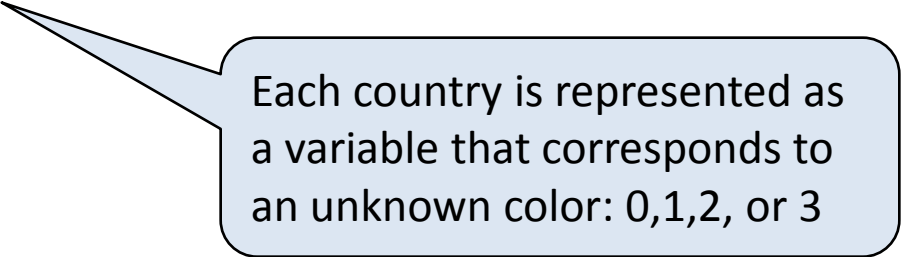
```
Var Denmark = p.variable("Denmark", 0, MAX - 1);
```

```
Var France = p.variable("France", 0, MAX - 1);
```

```
Var Germany = p.variable("Germany", 0, MAX - 1);
```

```
Var Netherlands = p.variable("Netherlands", 0, MAX - 1);
```

```
Var Luxemburg = p.variable("Luxemburg", 0, MAX - 1);
```

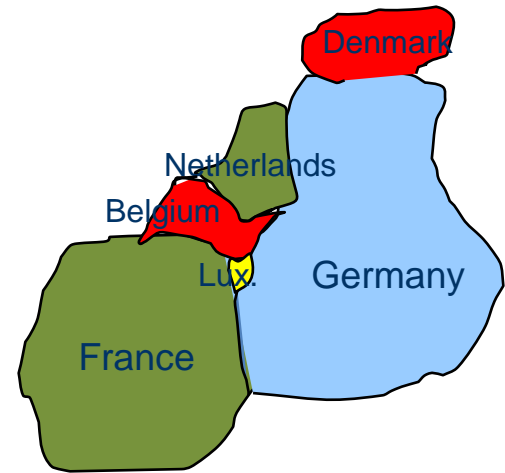


Each country is represented as a variable that corresponds to an unknown color: 0,1,2, or 3

# “Map Coloring”: problem constraints

```
// Define Constraints
```

```
France.ne(Belgium).post();  
France.ne(Luxemburg).post();  
France.ne(Germany).post();  
Luxemburg.ne(Germany).post();  
Luxemburg.ne(Belgium).post();  
Belgium.ne(Netherlands).post();  
Germany.ne(Netherlands).post();  
Germany.ne(Denmark).post();
```



```
// We actually create a “not-equal” constraint  
and then post it  
Constraint c = Germany.ne(Denmark);  
c.post();
```

# “Map Coloring”: solution search

// Solve

```
Solution solution = p.findSolution();
```

```
if (solution != null) {
```

```
    solution.log()
```

```
}
```

// Solution:

Belgium – red

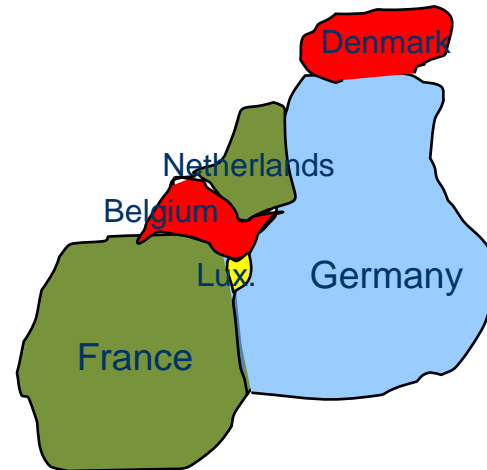
Denmark – red

France – green

Germany – blue

Netherlands – green

Luxemburg - yellow





# Constraint-based Rule Engine

- Constraint-based Programming (CP) and Rules-based Programming (BR) are similar declarative technologies that deal with similar decision support problems
- However, until recently their input was different:
  - Business Rules were expressed using different flavors of a Rule Language oriented to Rete Engines
  - Constraint Satisfaction Problems (CSP) were expressed using different flavors of a Constraint Language oriented to Constraint Solvers
- These days CP and BR become standardized:
  - Decision Model as a common input for CP and BR engines
  - Decision Modeling Notation (DMN) – standardization efforts
  - JSR-331 provides a standard API for different Java-based CP solvers

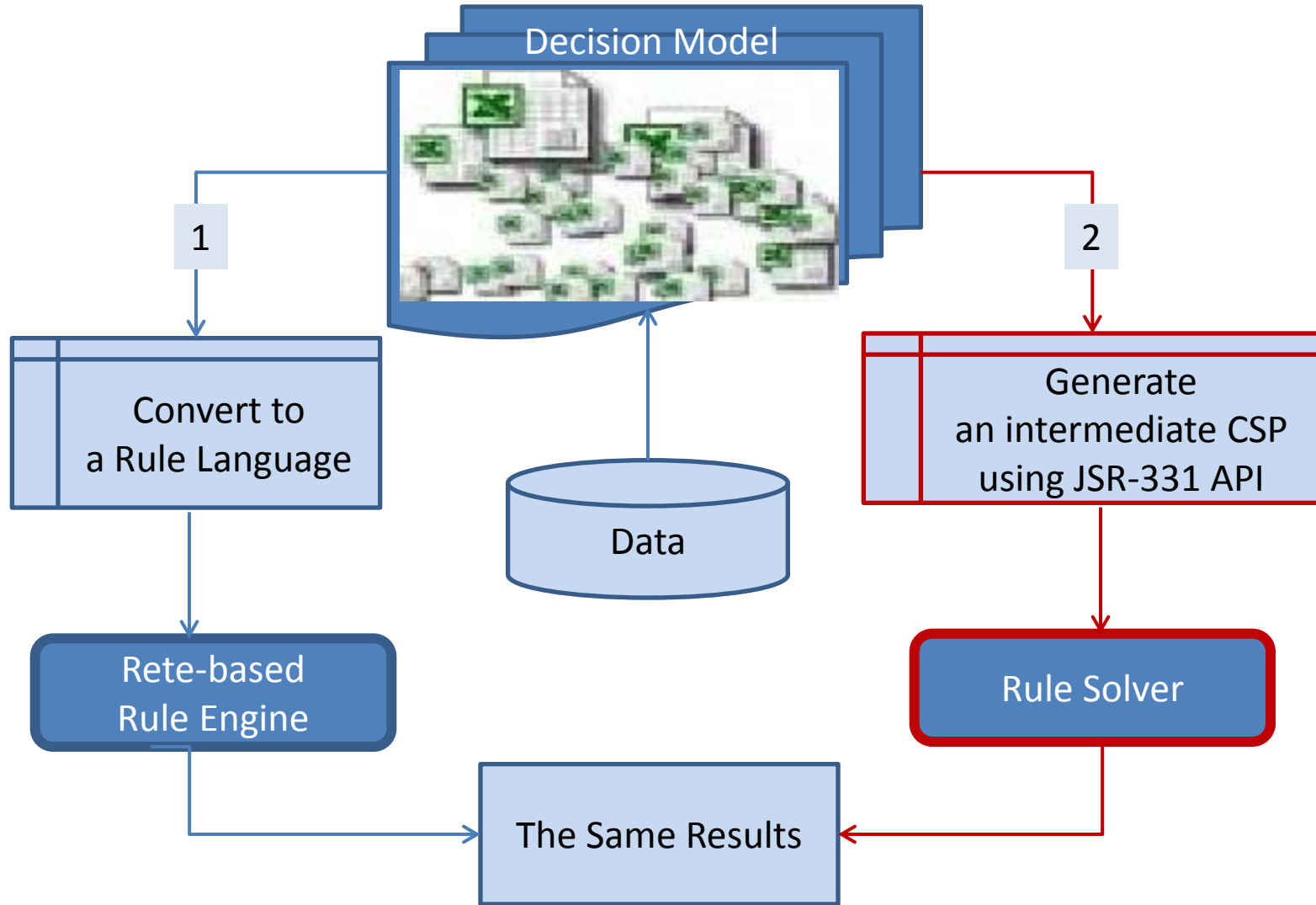
# OpenRules Approach

- Since its inception in 2003, OpenRules supported two engines:
  - Sequential Rule Engine
    - for efficient execution of hierarchies of complex decision tables defined in Excel files (with Java snippets)
  - Rule Solver
    - A constraint-based engine that was used when real inference and/or optimization were required
    - However, an input for Rule Solver used to be created by a user familiar with Constraint Programming concepts

# New Rule Solver

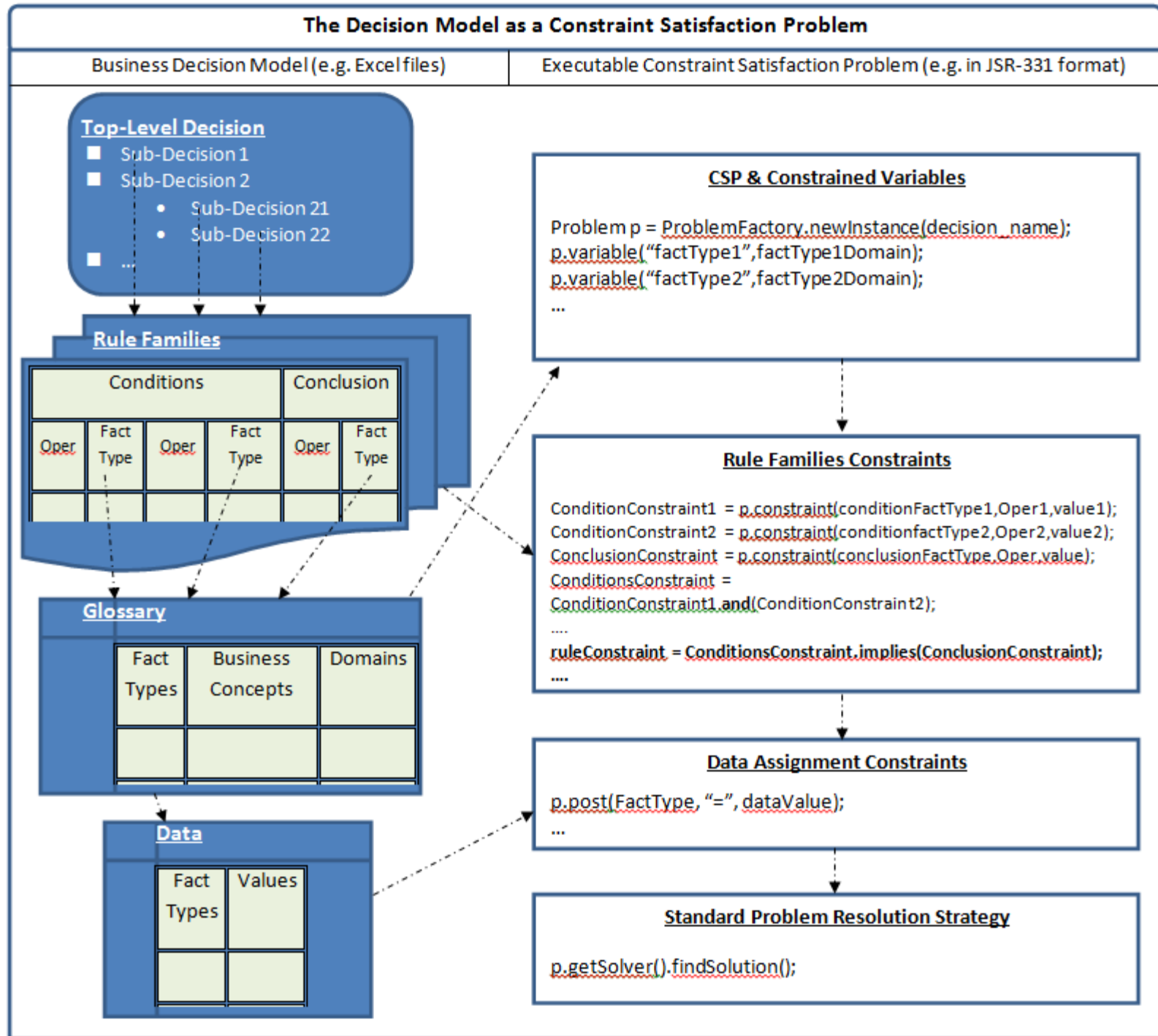
- **A new Rule Solver can execute inferential decision models “as is”!**
- No additional coding required
  - A user do not have to learn  
neither a rule language or a constraint language
- A new Rule Solver can handle real inference  
(the first alternative to Rete)

# Rule Solver Validates and Executes Decision Models



# How Rule Solver Works

- Takes an Excel-based Decision Model as an input
- Generates a constraint satisfaction problem (CSP)
  - Done on the fly, no code generation
  - Uses JSR-331 “Constraint Programming API” standard
- Solves the CSP using any Constraint Solver compliant with JSR-331 (there are at least 3 CP solvers available today)
- Produces errors (if any) in business terms of the initial decision model
- Saves the results in the business objects

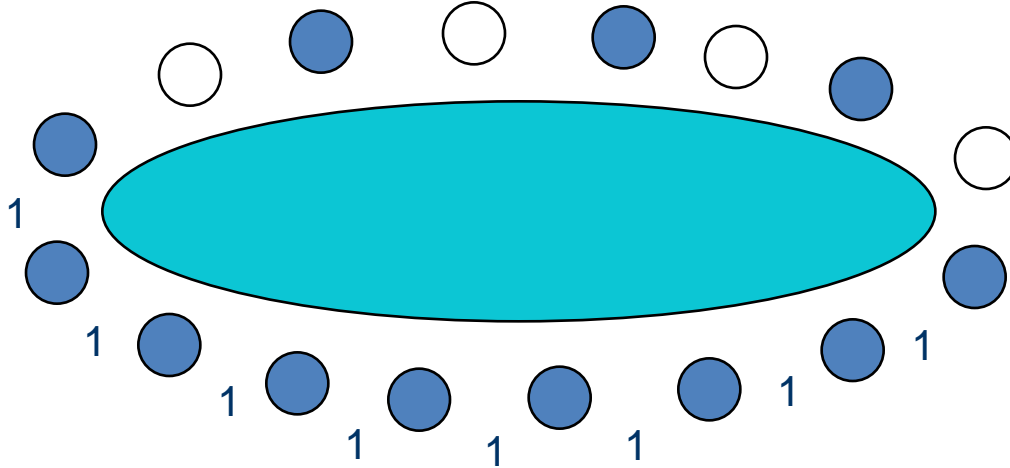


# Comparing BR and CP

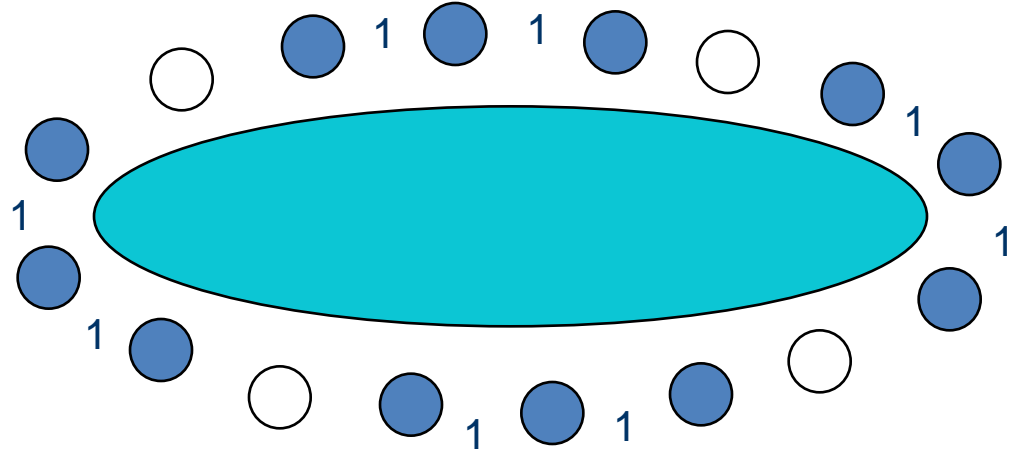
- BR Advantage:
  - Rules Repository is managed by business people while Constraint Store is usually under control of software developers
- CP Advantage:
  - Rules usually have to consider All (!) possible combinations of the problem parameters
  - Constraints do not have to cover all situations but rather define an optimization objective and allow a search algorithm to find an optimal solution
  - CP allows to choose different search strategies (while BR relies only on one Rete algorithm)

# Miss Manners: Minimizing Rules Violation

- All rules violations may have an attached cost, e.g. 1. As a result, this solution has the minimal total constraint violation cost 8.



- However another solution looks “better”:



JSR-331 demonstrates the proper implementation



# Decision Model Validation

- Validate Rules Consistency using Constraint Propagation
- Checks Rules Completeness
- Validation can be done
  - Within One Rule Family
  - Across All Rule Families

# Summary

- Decision model can be used as a common input for Rete-based or Constraint-based rule engines
- Rule Solver can be used as a rule engine for execution of decision models defined by business users
- Rule Solver validates consistency and completeness of decision models
- Rules Solver goes beyond traditional BR problems